

## **6 GENERAL RULE**

### **6.8 PARKING**

#### **6.8.1 ISSUES, OBJECTIVES, POLICIES AND METHODS**

See Part B(8).

#### **6.8.2 RULES FOR PARKING**

- (1) The Performance Standards for Parking in 6.8.3 shall apply where either:
  - (a) An activity is established on a site; or
  - (b) Deleted.
  - (c) Additional parking spaces are provided on the site, in this circumstance the parking requirement shall apply to the additional parking spaces.

- (2) Deleted.

#### **6.8.3 PERFORMANCE STANDARDS FOR PARKING**

- (1) Where parking spaces are provided, they must meet the requirements of General Rule 6.7 Vehicle Access And Loading.

#### **6.8.4 CASH IN LIEU OF PARKING**

Where parking spaces cannot be located on a site Council may require cash in lieu of parking, based on the potential impact on the amenity and safety of the road network. Cash in-lieu will be calculated based on the following criteria:

- (1) The area per car parking space is 22 square metres. (This assumes the most efficient possible parking layout using the car parking dimensions including aisles for a 2.5 metres wide car parking space.)
- (2) The value of the land per square metre being developed by the developer for which a contribution is required.
- (3) The number of car parks based on development demand.
- (4) The cost to form and seal car parks.

The cash contribution shall be calculated according to the following formula: 22 x value of land per m<sup>2</sup> x number of car parks plus the cost to form and seal car parks plus GST = cash in lieu.

NOTE: The cash contributions will be placed in Council's parking fund for use in providing or upgrading publicly provided car parking facilities in the vicinity of the land to which the contributions relate to.

### **6.8.5 WORK PLACE TRAVEL PLANS**

That Work Place Travel Plans be provided for all staff working at the shopping complex in the Commercial 2 Zone bounded by Chalmers Street, Wai-iti Road and Sealy Street and these plans promote an alternative means of travelling to work to.